



ASSEMBLY INSTRUCTIONS
COASTER FINE FURNITURE



Fine Furniture for every stage of life

182682
Arm Chair

REVISION 0 : 03/19/2024
REVISION 1 : 09/16/2025
REVISION 2 : 12/12/2025

PAGE 1 OF 5

COASTERFURNITURE.COM

ITEM: 182682

ASSEMBLY INSTRUCTIONS



ASSEMBLY TIPS:

1. Remove hardware from box and sort by size.
2. Please check to see that all hardware and parts are present prior to start of assembly.
3. Please follow attached instructions in the same sequence as numbered to assure fast & easy assembly.



WARNING!


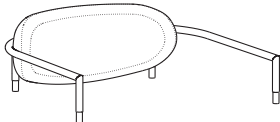
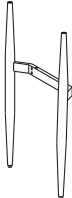
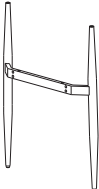


1. Don't attempt to repair or modify parts that are broken or defective. Please contact the store immediately.
2. This product is for home use only and not intended for commercial establishments.





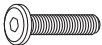


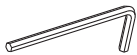
ASSEMBLY TIME

15 MINUTES

PARTS IDENTIFICATION

AV	SEAT CUSHION		1PC	DV	BACKREST		1PC
BV	LEFT LEG FRAME WITH LABEL "BV"		1PC	EV	RIGHT LEG FRAME WITH LABEL "EV"		1PC
CV	BACK RAIL WITH LABEL "CV"		1PC	FV	FRONT RAIL WITH LABEL "FV"		1PC

HARDWARE IDENTIFICATION

1	LONG BOLT (1/4" x 50mm - BLK)		4PCS	4	LOCK WASHER (Ø1/4" - BLK)		4PCS
2	SHORT BOLT (1/4" x 30mm - BLK)		8PCS	5	FLAT WASHER (Ø1/4" - BLK)		4PCS
3	PAN HEAD SCREW (5/32" x 9 mm - BLK)		4PCS	6	ALLEN WRENCH (4mm - BLK)		1PC

NOTE:

Quantities shown are for one chair.

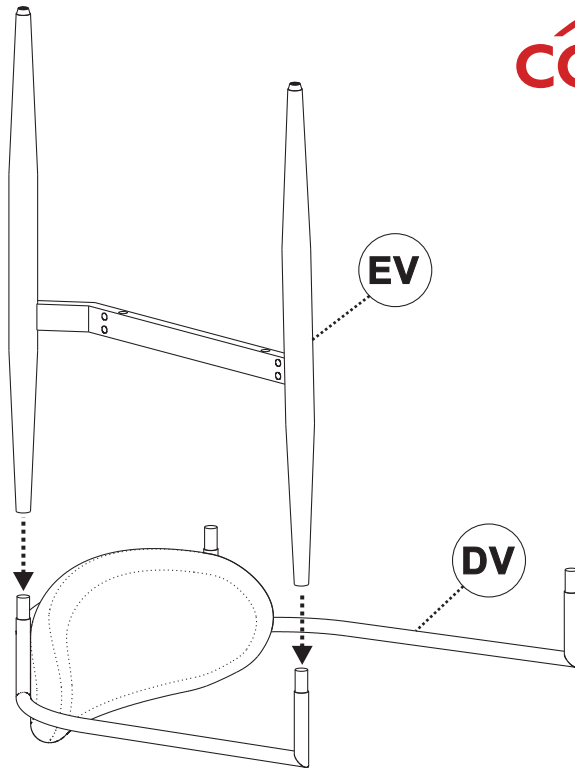
Phillips head screw driver is required in the assembly process; however, manufacturer does not provide this item.

ITEM: **182682**

ASSEMBLY INSTRUCTIONS

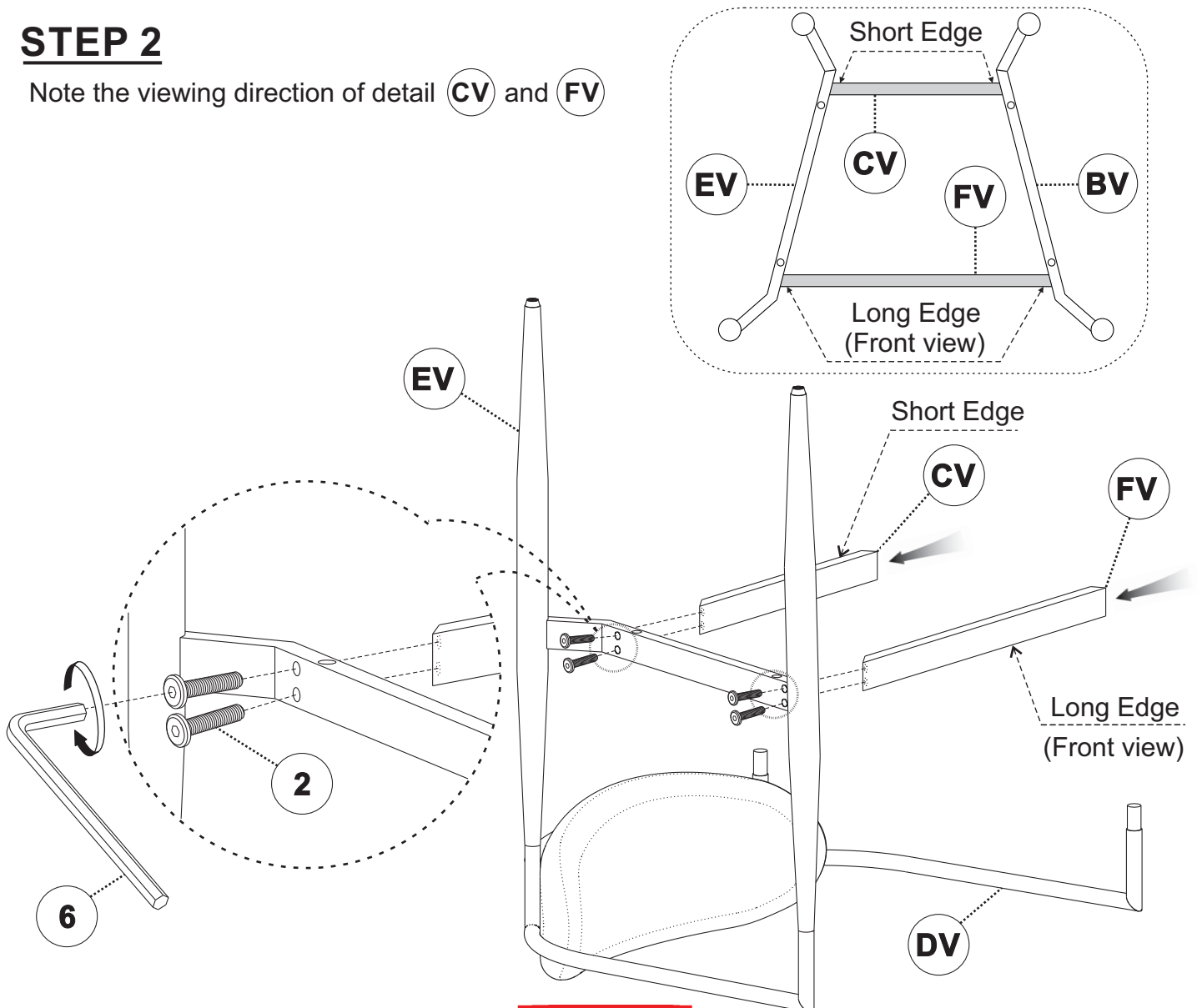
STEP 1

Do not fully tighten all bolts until assembly is complete.



STEP 2

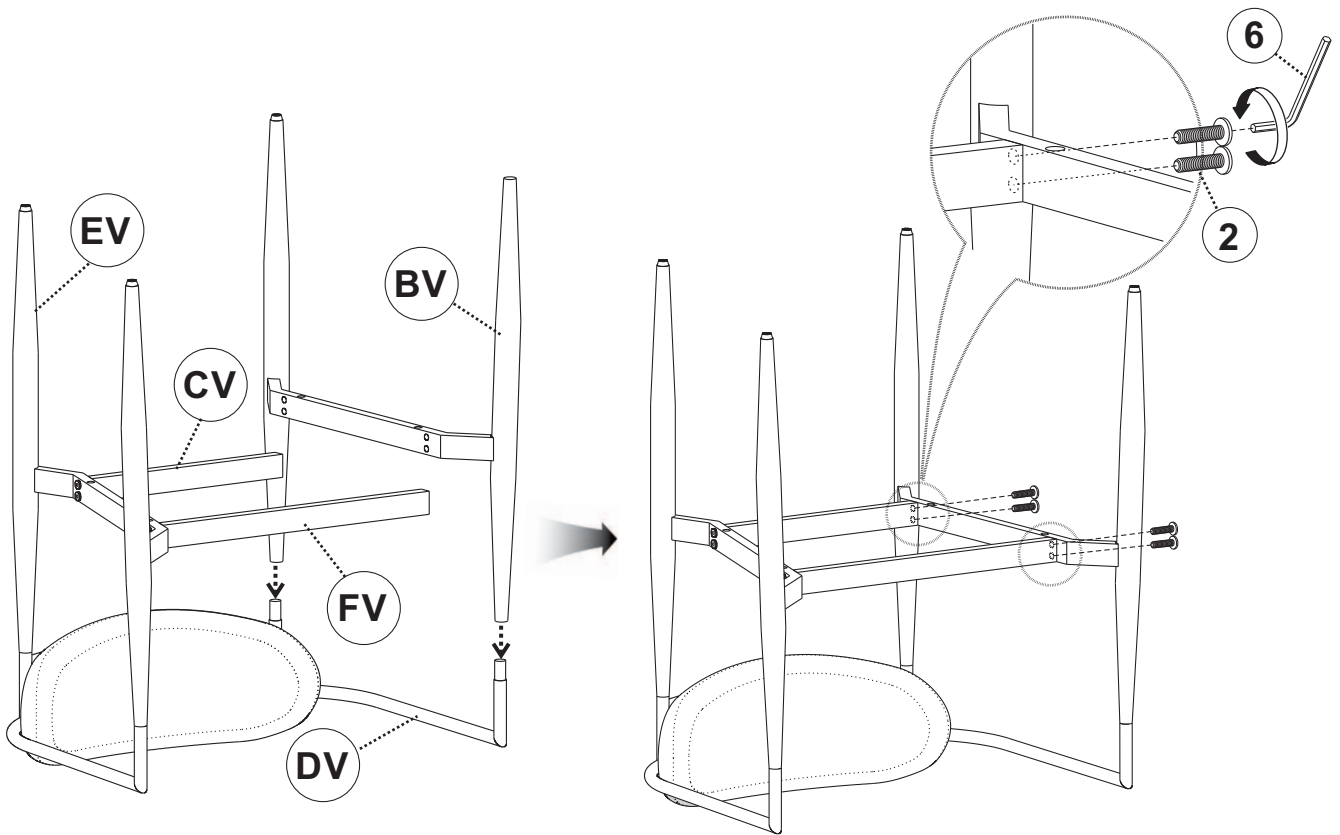
Note the viewing direction of detail **CV** and **FV**



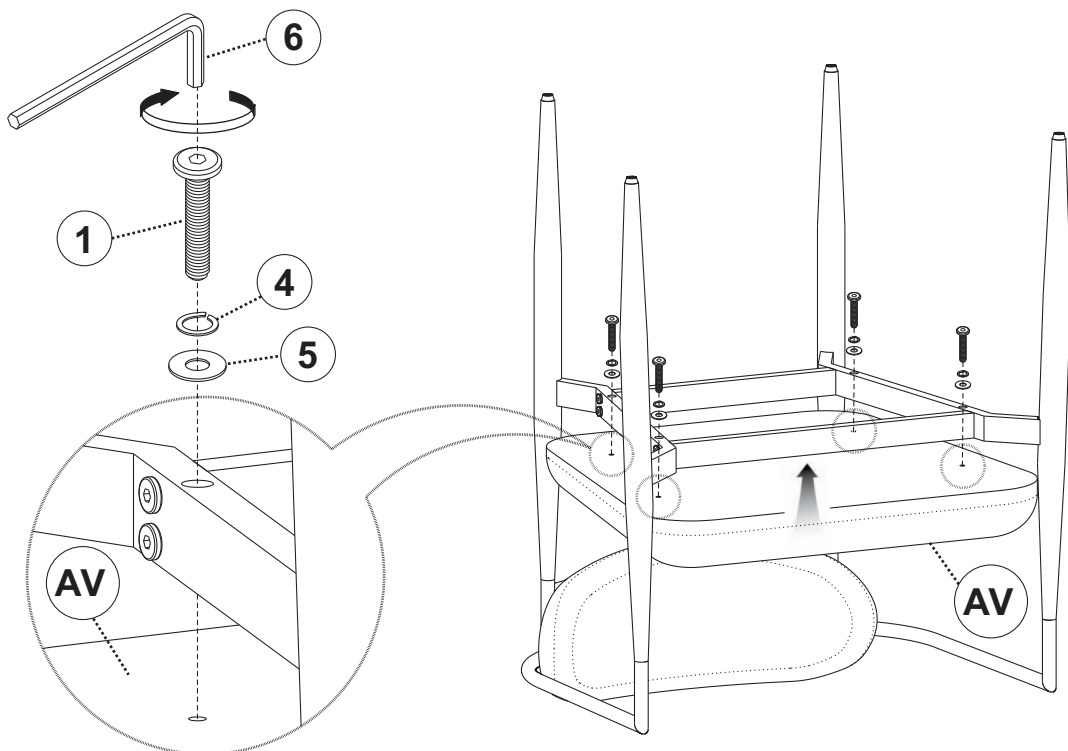
ITEM: **182682**

ASSEMBLY INSTRUCTIONS

STEP 3



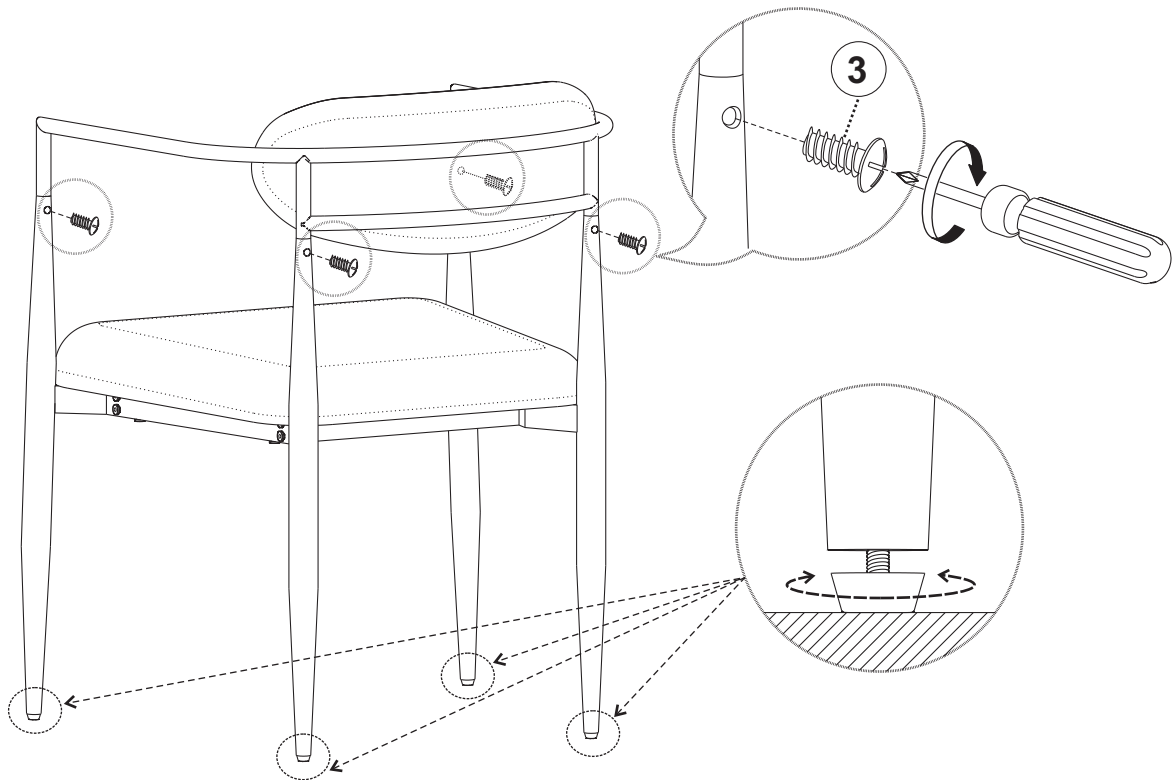
STEP 4



ITEM: **182682**

ASSEMBLY INSTRUCTIONS

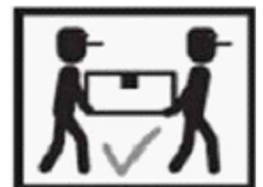
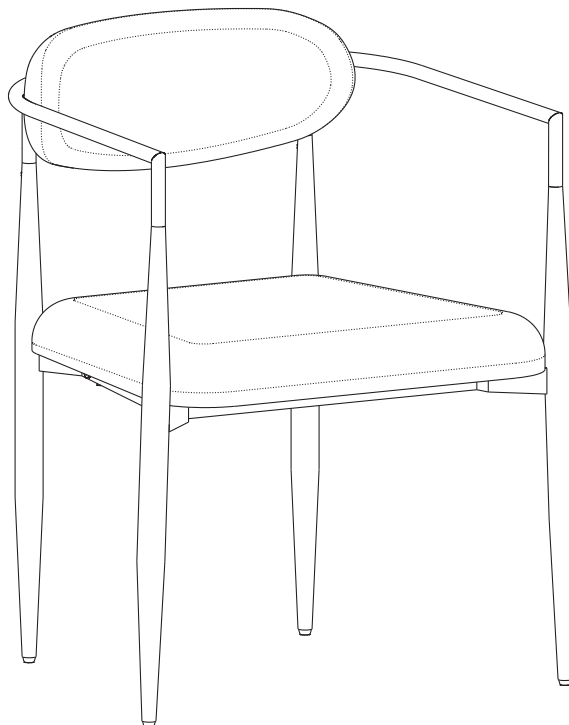
STEP 5



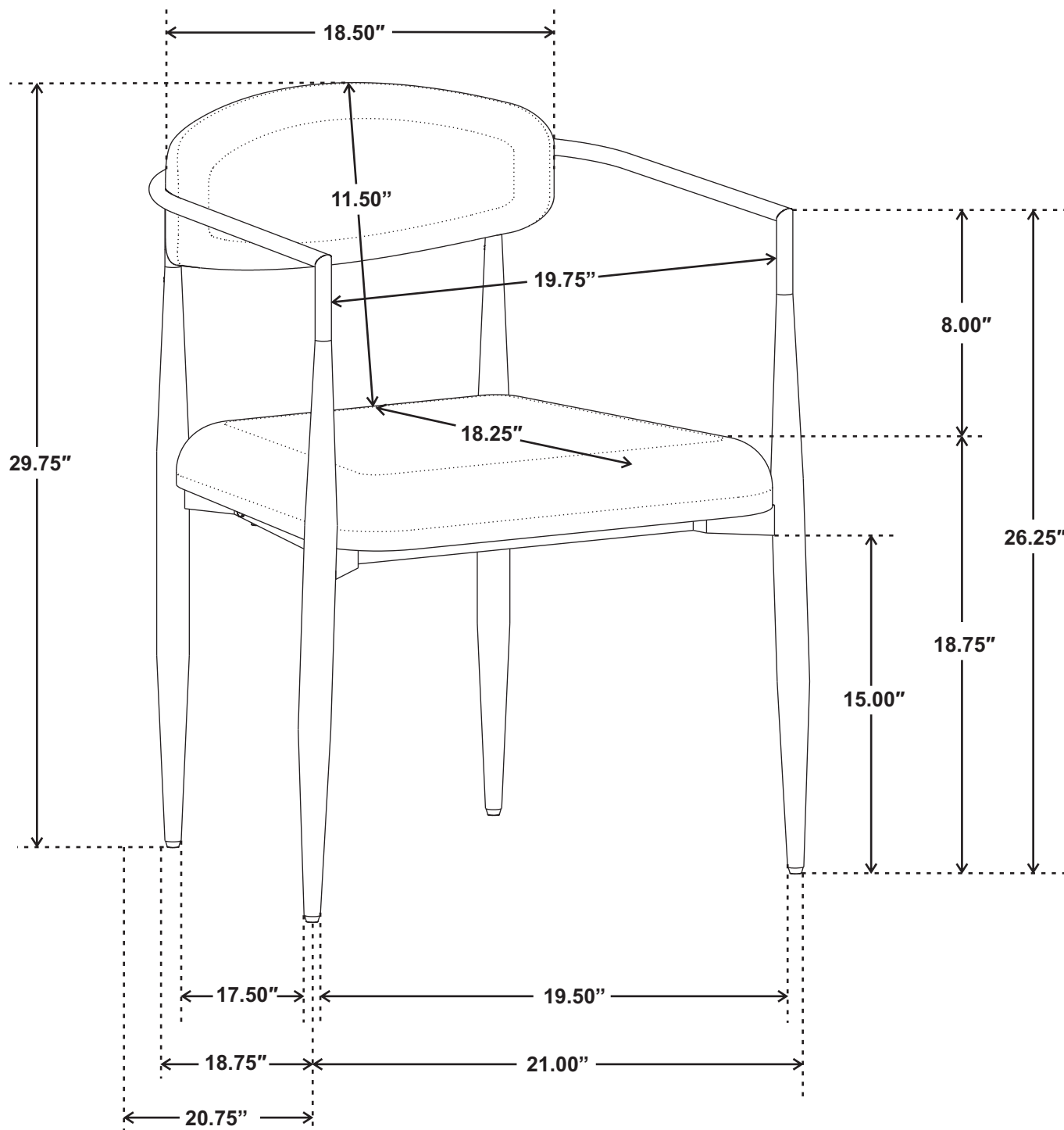
*** BACK VIEW**

STEP 6

COMPLETE



ITEM: 182682



Note: Dimension tolerance $\pm 5\%$